



KU LEUVEN

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WCCM XI – Barcelona, Spain
July 20 – 25, 2014



Prediction of railway induced vibrations in an urban environment

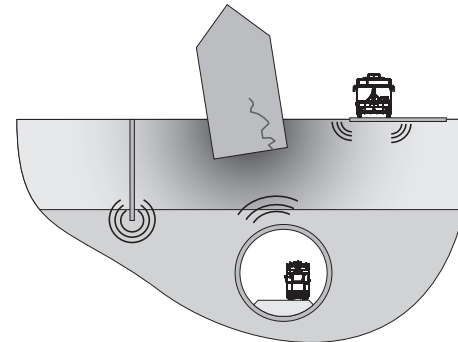
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Geert Degrande¹, Hugh Hunt²

¹KU Leuven, Department of Civil Engineering, Belgium

²University of Cambridge, Engineering Department,
United Kingdom

Railway induced vibrations

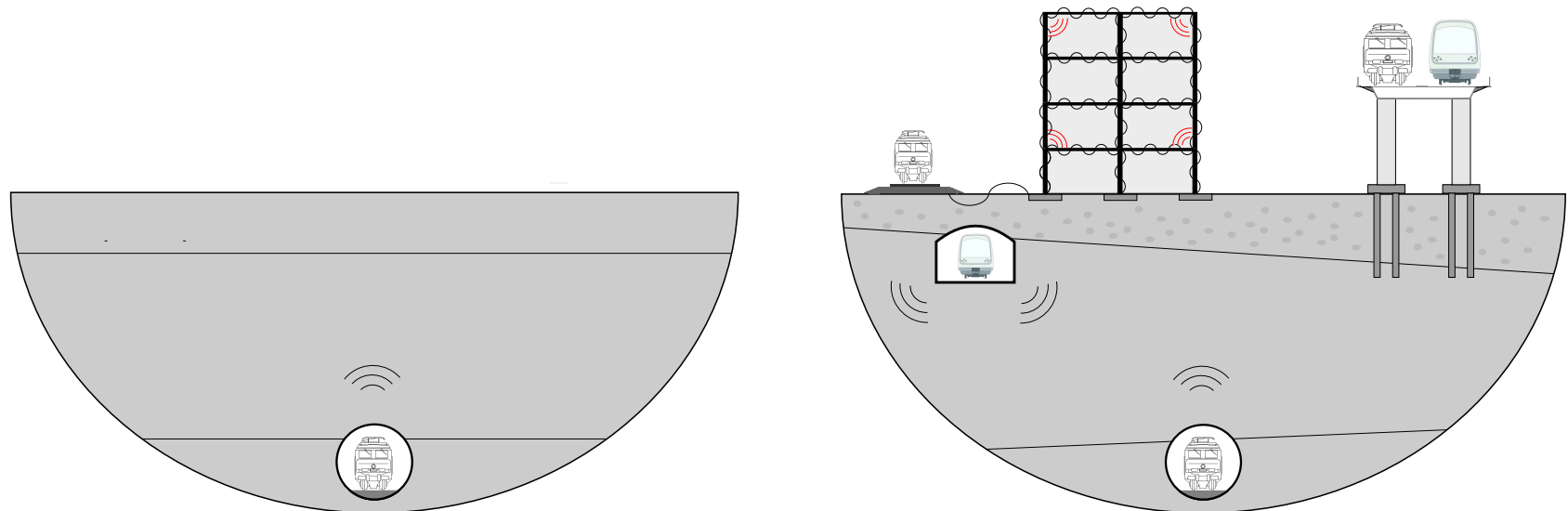
- Railway induced building vibrations may lead to (1 – 80 Hz):
 - ◆ malfunctioning of sensitive equipment ($\propto \mu\text{m/s}$)
 - ◆ discomfort to people ($\propto 0.1 \text{ mm/s}$)
 - ◆ damage to structures ($\propto 10 \text{ mm/s}$)



- Numerical prediction models are required for:
 - ◆ identifying and analysing problems of railway induced vibrations in new and existing situations
 - ◆ design of efficient mitigation measures (source, transmission path, and receiver)

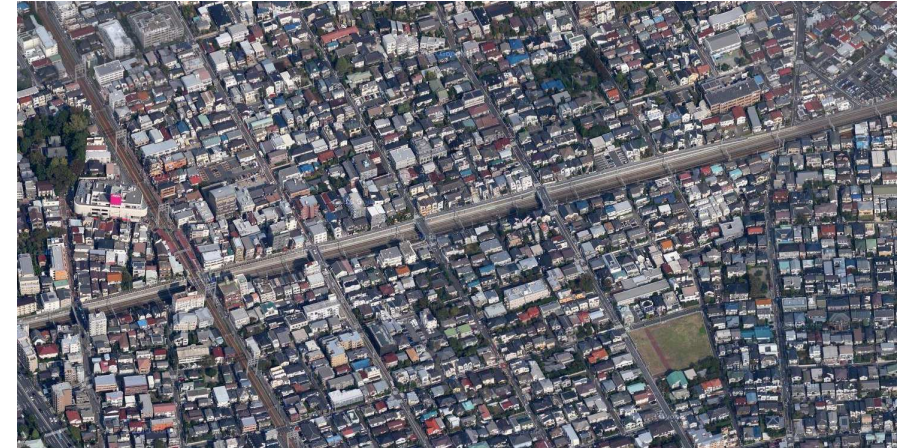
Railway induced vibrations

- Numerical models should account for:
 - ◆ vehicle–track interaction (static and dynamic train loads)
 - ◆ elastodynamic wave propagation in the soil
 - ◆ dynamic soil–structure interaction (SSI)
 - ◆ ...
- Simplifications are often introduced in numerical models:
 - ◆ horizontally layered soil \leftrightarrow soil inhomogeneities, inclined soil layers, ...
 - ◆ perfect contact between soil and structures \leftrightarrow voids at soil–structure interfaces
 - ◆ individual structures \leftrightarrow **urban environment**
 - ◆ ...

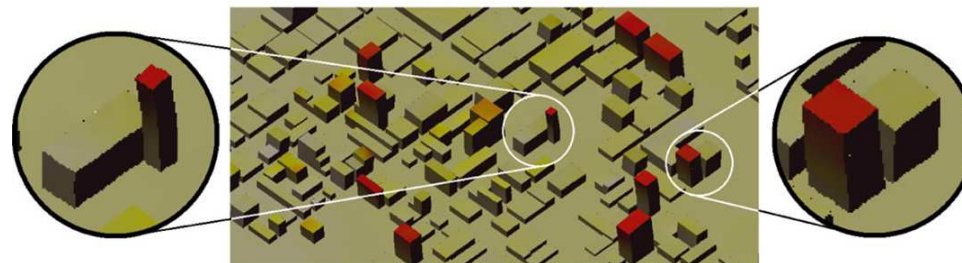


Urban environment

- Different buildings interact with each other due to interference of the scattered waves
⇒ strongly coupled dynamic soil–structure interaction problems



- Studies of the *seismic city–site effect* [Wirgin and Bard, BSSA, 1996; Lombaert and Clouteau, JASA, 2009; ...] are restricted to low frequencies (< 10 Hz)



[Mazzieri et al., INT J NUMER METH ENG, 2013]

- The numerical prediction of railway induced vibrations involves frequencies up to 80 Hz

Urban environment

- Coupled FE–BE methodology:
 - ◆ Structural domain(s): **FE method**

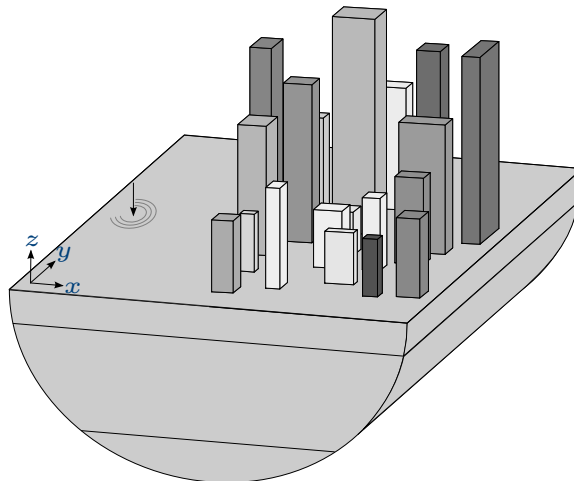
$$\left[\mathbf{K}_b + i\omega \mathbf{C}_b - \omega^2 \mathbf{M}_b \right] \underline{\hat{\mathbf{u}}}_b(\omega) = \underline{\hat{\mathbf{f}}}_b(\omega) + \underline{\hat{\mathbf{f}}}_b^s(\omega)$$

- ◆ Soil domain: **BE method**

$$\hat{\mathbf{U}}(\omega) \hat{\mathbf{t}}(\omega) = \left[\hat{\mathbf{T}}(\omega) + \mathbf{I} \right] \underline{\hat{\mathbf{u}}}(\omega)$$

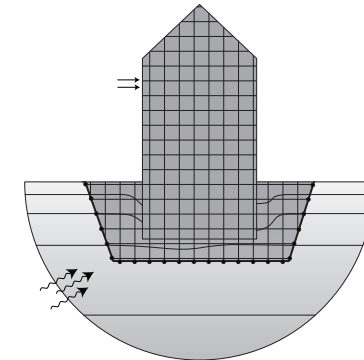
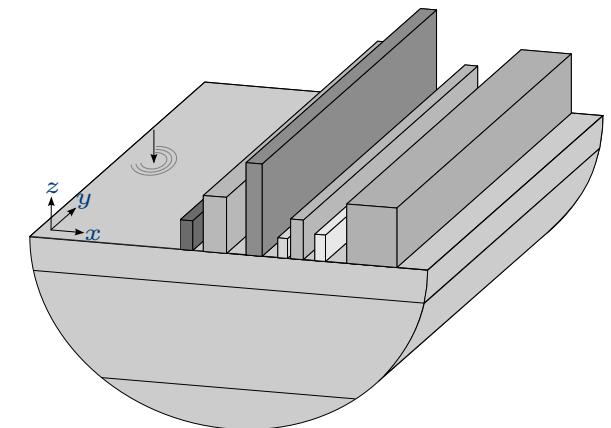
- 3D models:
 - + complex geometries
 - computationally expensive

3D model



- 2.5D FE–BE models:
 - + computationally efficient
 - invariant geometry

2.5D model



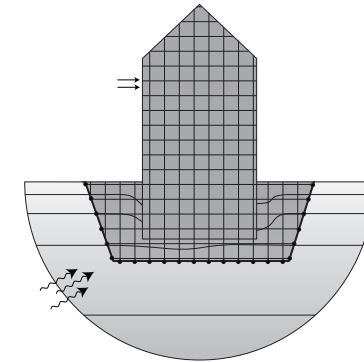
Urban environment

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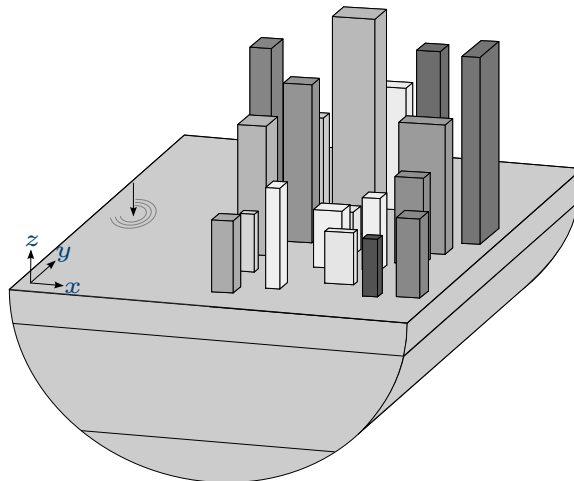
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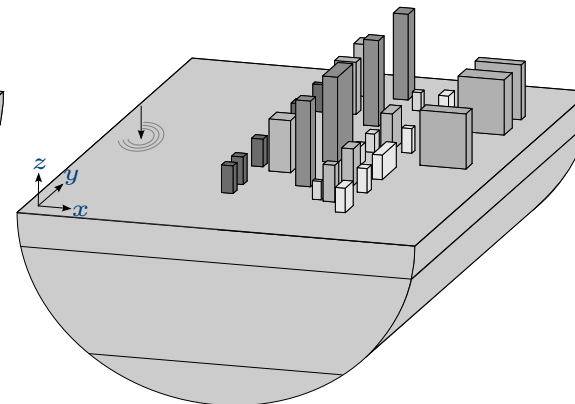


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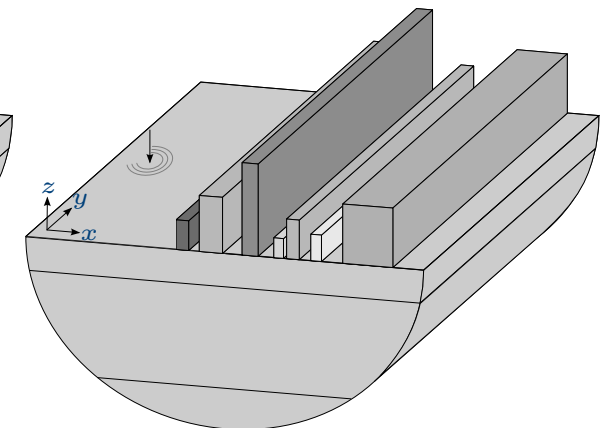


2.5D model
with spatial windowing



- 2.5D FE–BE models:
 - + computationally efficient
 - invariant geometry

2.5D model



2.5D FE–BE method

- Computationally efficient 2.5D approach in the **frequency–wavenumber** domain:

- ◆ Forward Fourier transform from y to k_y :

$$\mathcal{F} [f(y), k_y] = \int_{-\infty}^{+\infty} f(y) \exp (ik_y y) \, dy$$

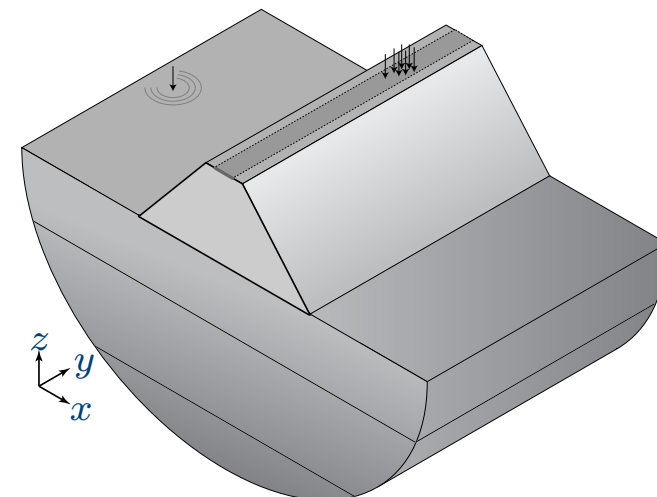
- ◆ 2.5D FE–BE equations [François et al., COMPUT METHOD APPL M, 2010]:

$$\left[\tilde{\mathbf{K}}_j(k_y, \omega) + i\omega \mathbf{C}_j - \omega^2 \mathbf{M}_j \right] \underline{\tilde{\mathbf{u}}}_j(k_y, \omega) + \sum_{k=1}^N \tilde{\mathbf{K}}_{jk}^s(k_y, \omega) \underline{\tilde{\mathbf{u}}}_k(k_y, \omega) = \underline{\tilde{\mathbf{f}}}_j(k_y, \omega) + \underline{\tilde{\mathbf{f}}}_j^s(k_y, \omega)$$

- ◆ Inverse Fourier transform from k_y to y :

$$\mathcal{F}^{-1} [f(k_y), y] = \frac{1}{2\pi} \int_{-\infty}^{+\infty} f(k_y) \exp (-ik_y y) \, dk_y$$

- (Dis)advantages?
 - + computationally efficient
 - invariant geometry



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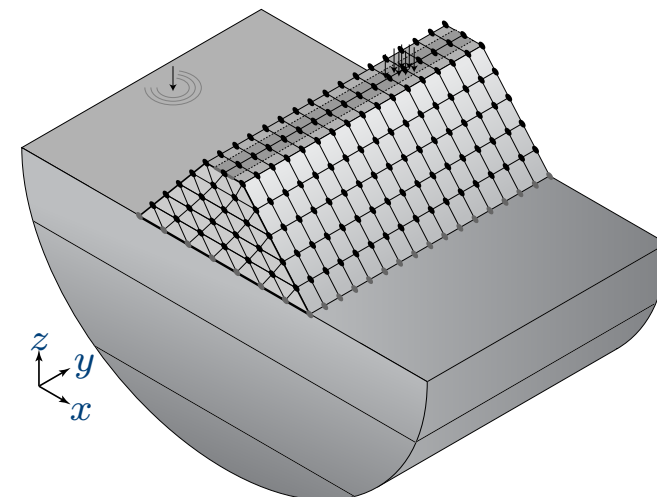
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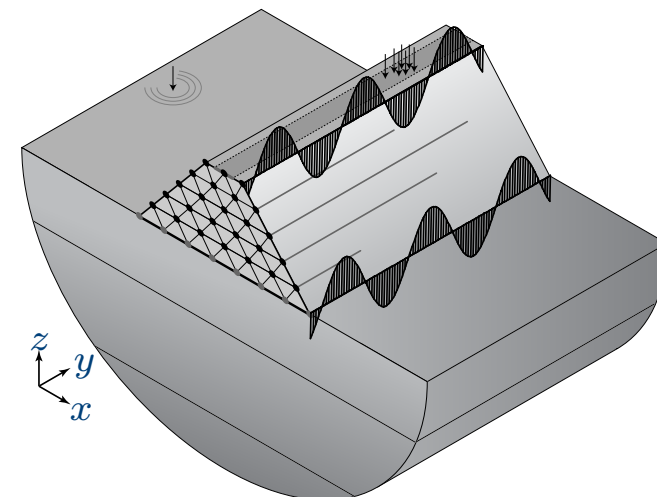
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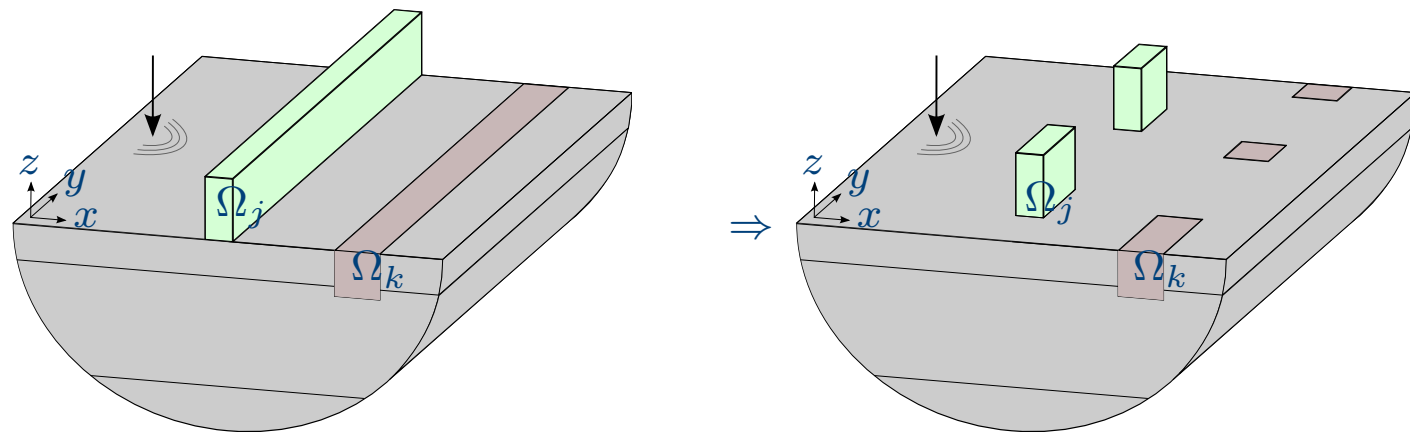
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2.5D FE–BE method with spatial windowing

■ **Spatial windowing technique** [Coulier et al., SOIL DYN EARTHQ ENG, 2014]:

- ♦ accounts for the presence of multiple structures of finite length along Ω_j
- ♦ maintains the computational efficiency of a 2.5D approach



■ Redistribution of the wavenumber spectrum over the entire wavenumber domain:

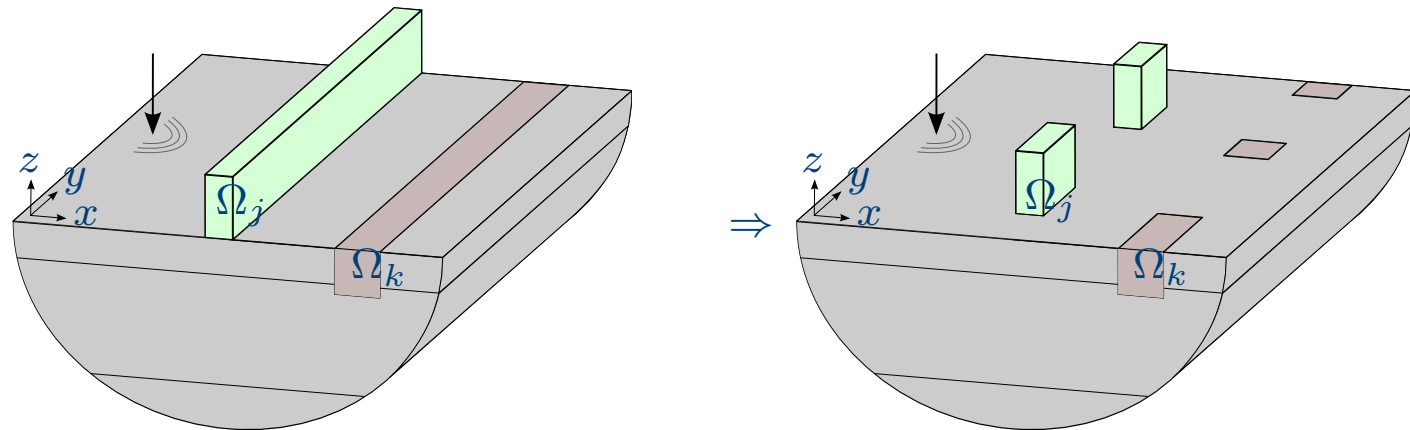
$$\tilde{\mathbf{u}}_{\text{sw},j}(k_y, \omega) = \sum_{i=1}^{n_j} \int_{y_{i1}}^{y_{i2}} \hat{\mathbf{u}}_j(y, \omega) \exp(ik_y y) dy = \dots = \tilde{\mathbf{u}}_j(k_y, \omega) * \tilde{w}_j(k_y)$$

⇒ spatial windowing technique only entails postprocessing of the original 2.5D results

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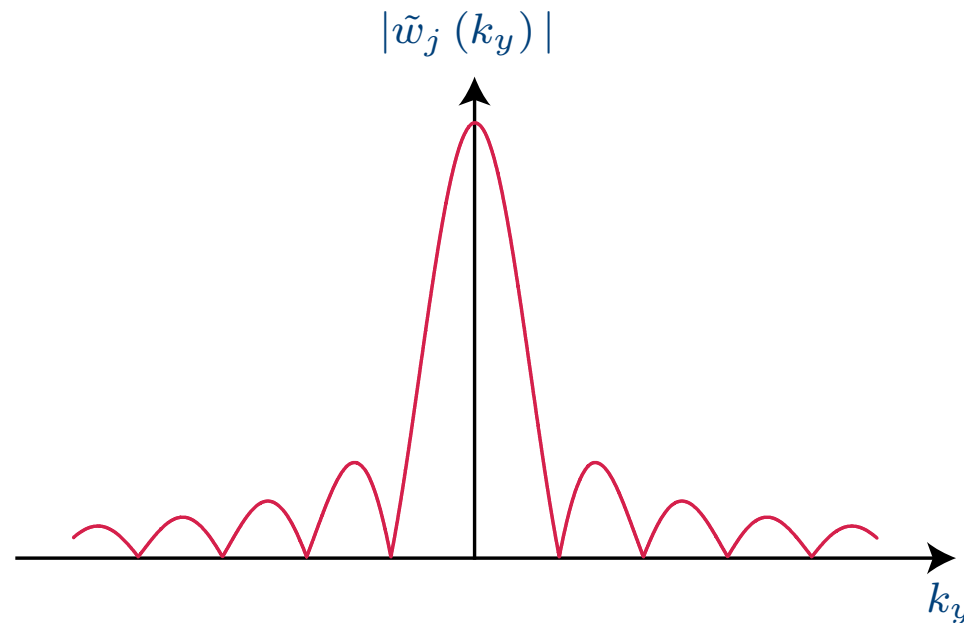
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⇒ spatial windowing technique only entails postprocessing of the original 2.5D results

2.5D FE–BE method with spatial windowing

■ Windowing function $\tilde{w}_j(k_y)$:

$$\tilde{w}_j(k_y) = \sum_{i=1}^{n_j} \int_{y_{i1}}^{y_{i2}} \frac{1}{2\pi} \exp(ik_y y) dy = \sum_{i=1}^{n_j} \left[\frac{1}{2\pi} \frac{\exp(ik_y y_{i2})}{ik_y} (1 - \exp[-ik_y L_{yi}]) \right]$$



■ Spatial windowing of Ω_j also effects all other structures Ω_k ($k \neq j$)
 \Rightarrow variables should be recalculated, resulting in an **iterative procedure**

2.5D FE–BE method with spatial windowing

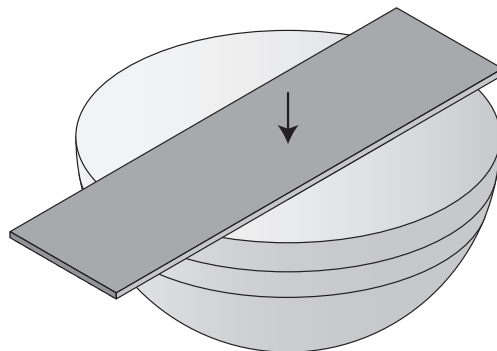
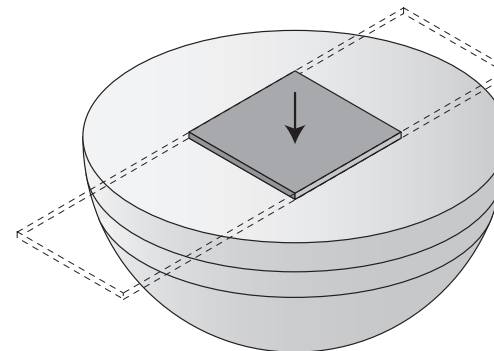
■ Example (single structure):

- ◆ Square concrete surface foundation
(5 m × 5 m × 0.25 m, $E = 33$ GPa, $\nu = 0.20$, $\rho = 2500$ kg/m³)
- ◆ Layered halfspace

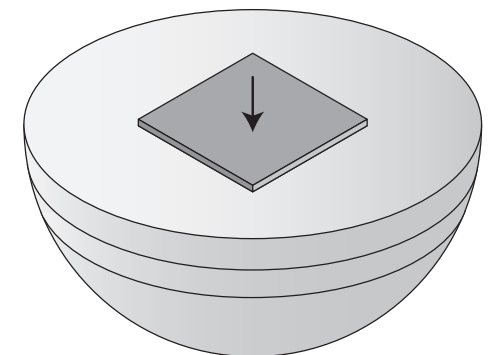
Layer	Thickness [m]	C_s [m/s]	C_p [m/s]	$\beta_s = \beta_p$ [–]	ρ [kg/m ³]
1	2	150	300	0.025	1800
2	2	250	500	0.025	1800
3	∞	300	600	0.025	1800

- ◆ Unit harmonic vertical point excitation at the center of the foundation

2.5D model

2.5D model
with spatial windowing

3D model



2.5D FE–BE method with spatial windowing

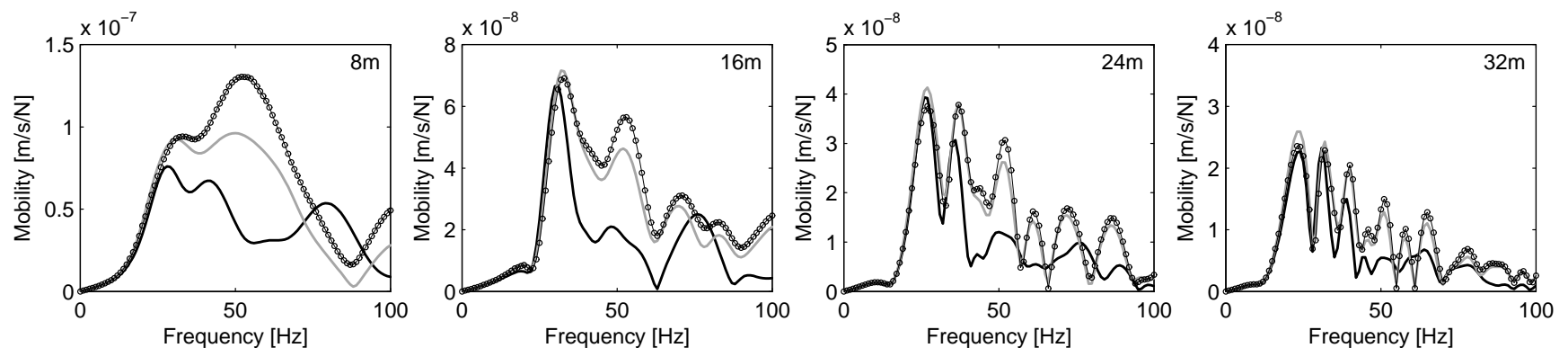
- Vertical displacement $\hat{u}_z(\mathbf{x}, \omega)$ at 100 Hz

2.5D model

2.5D model
with spatial windowing

3D model

- Free field mobility along the line $y = 0$ m, calculated with a 2.5D FE–BE model (black line), a 2.5D FE–BE model with spatial windowing (circles), and a 3D FE– \mathcal{H} -BE model (grey line).

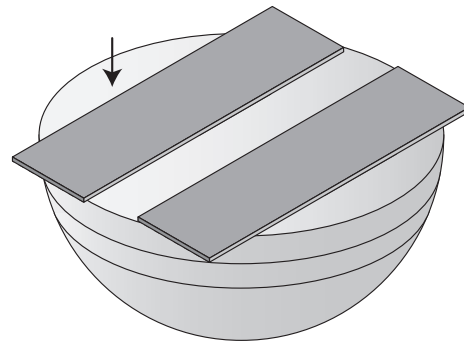


2.5D FE–BE method with spatial windowing

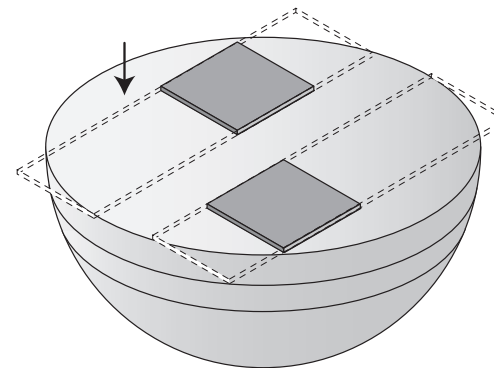
■ Example (multiple structures):

- ◆ Unit harmonic vertical point excitation at the surface of a layered halfspace

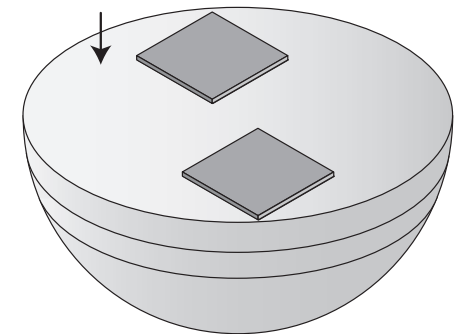
2.5D model



2.5D model
with spatial windowing

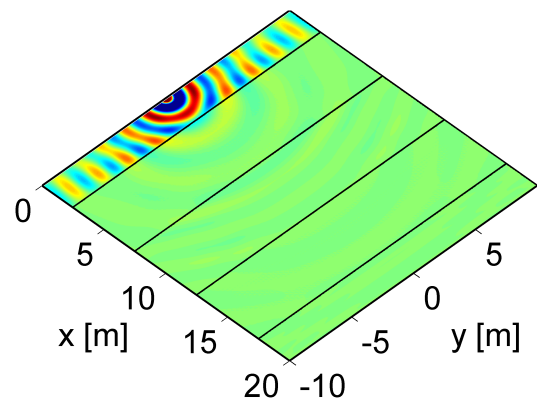


3D model

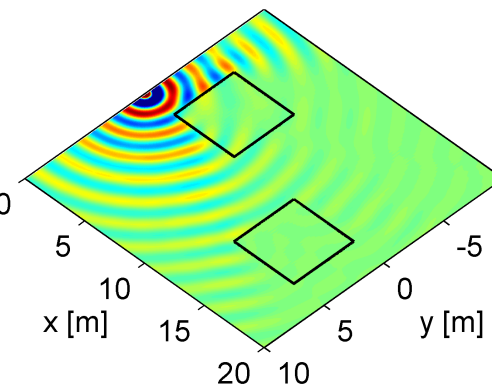


- ◆ Vertical displacement $\hat{u}_z(\mathbf{x}, \omega)$ at 100 Hz

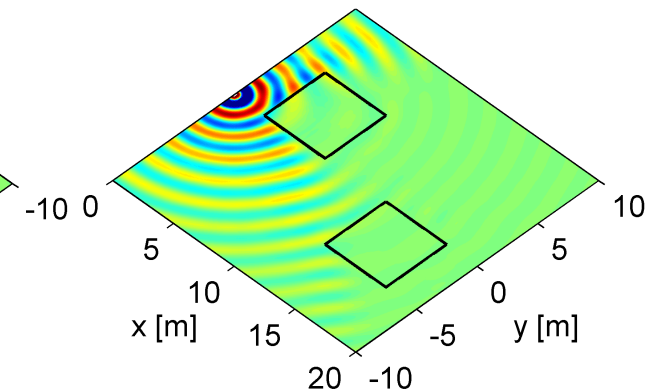
2.5D model



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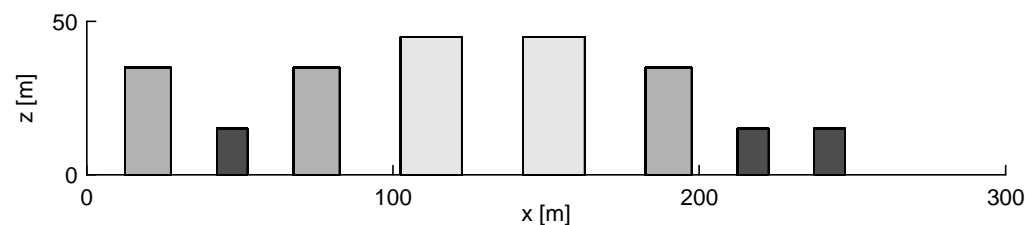
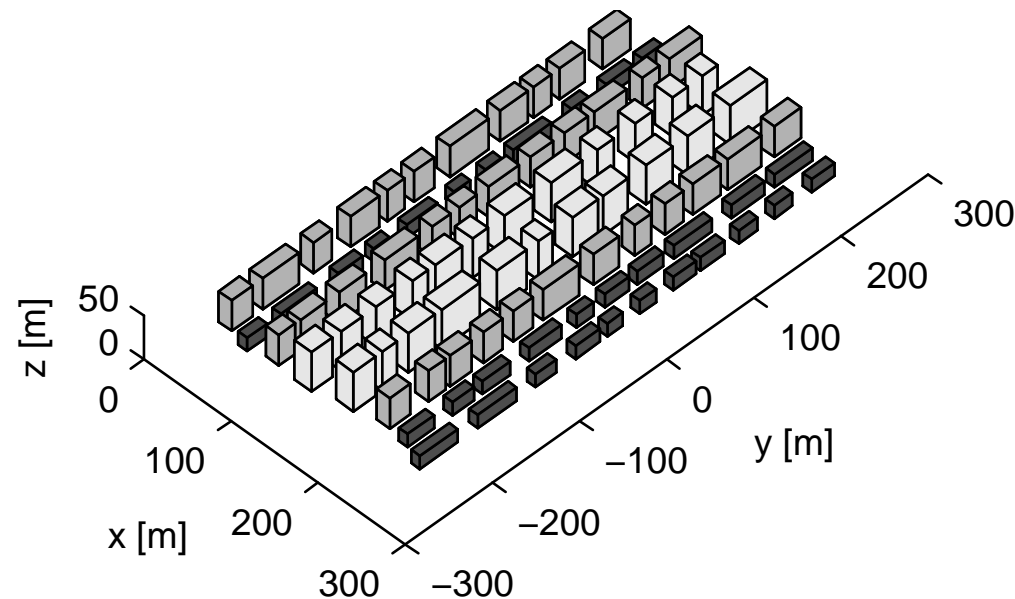


3D model



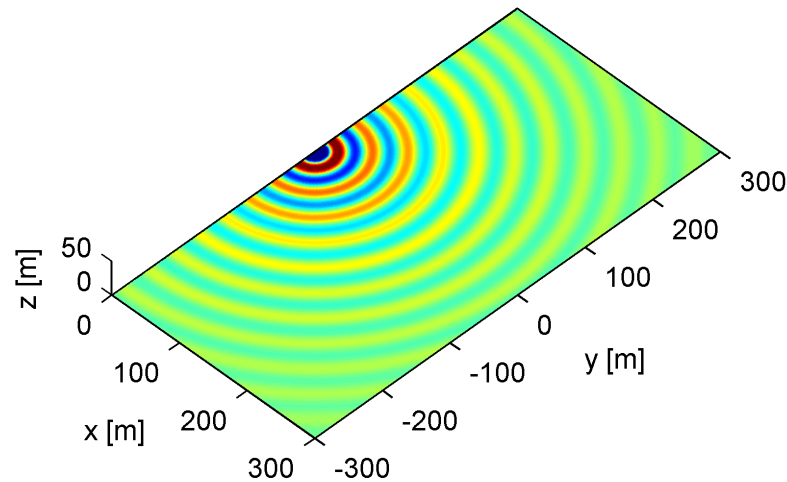
City model

- Case study: city-quarter of 90 non-equally spaced, non-equally sized buildings
 - ◆ homogeneous solid blocks on top of a concrete surface foundation
 - ◆ the building lengths L_y and the interbuilding spacings Δ_y are generated from uniform distributions $\mathcal{U} \in [15 \text{ m}, 45 \text{ m}]$ and $\mathcal{U} \in [5 \text{ m}, 25 \text{ m}]$.
 - ◆ homogeneous halfspace
- Unit harmonic vertical point excitation at the surface of the halfspace

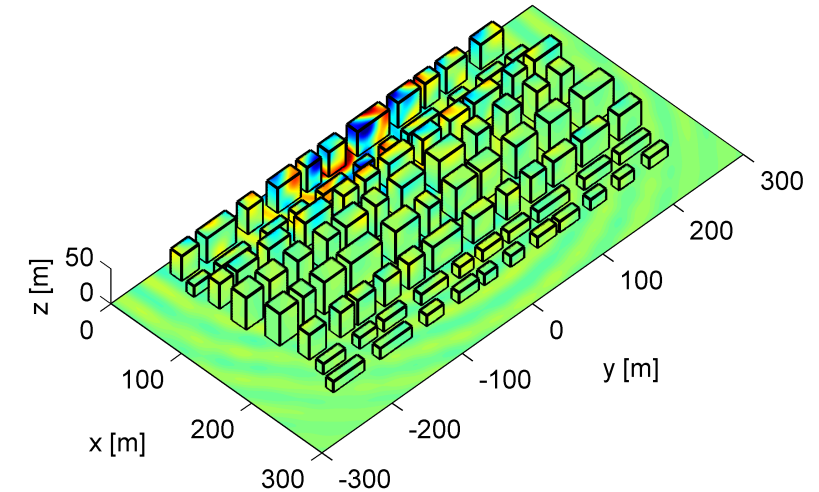


Results: displacements

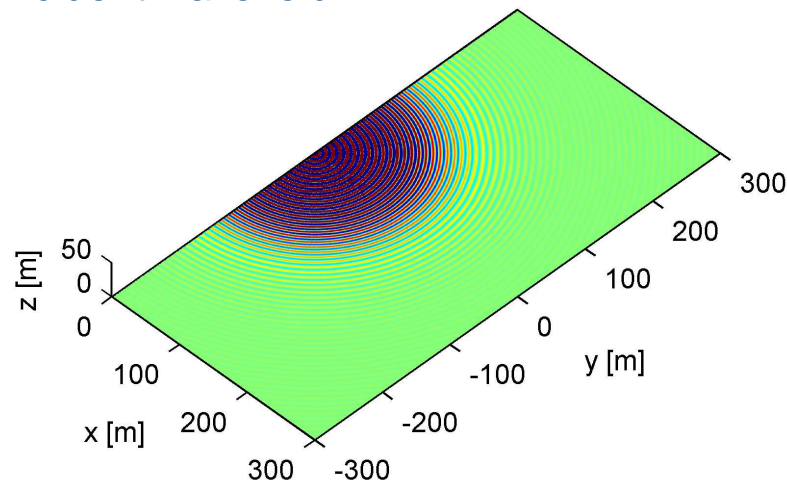
- Vertical displacement $\hat{u}_z(\mathbf{x}, \omega)$ at 5 Hz
- ◆ incident wavefield



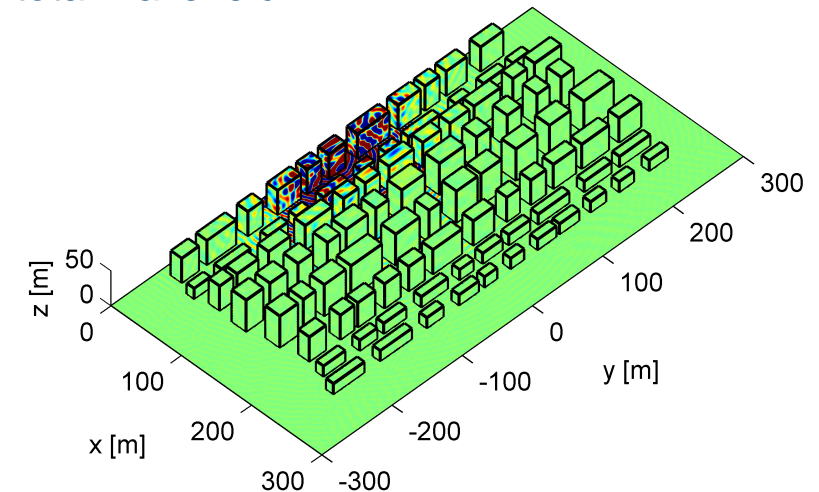
- ◆ total wavefield



- Vertical displacement $\hat{u}_z(\mathbf{x}, \omega)$ at 25 Hz
- ◆ incident wavefield



- ◆ total wavefield



Results: power flow

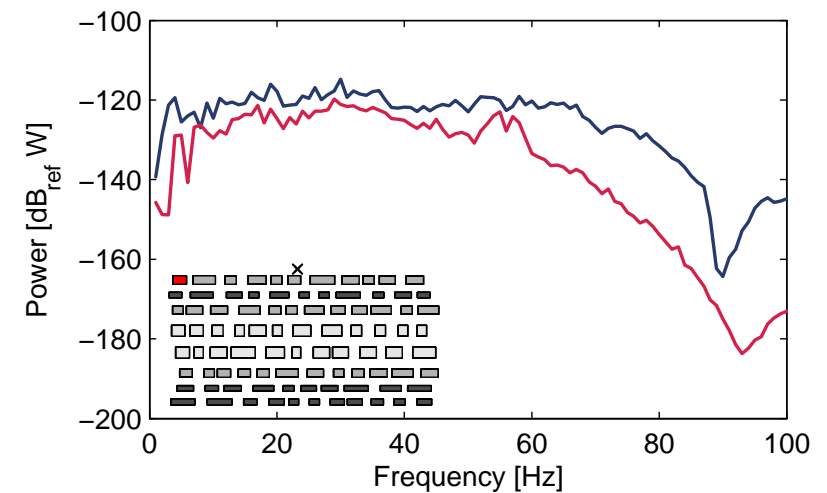
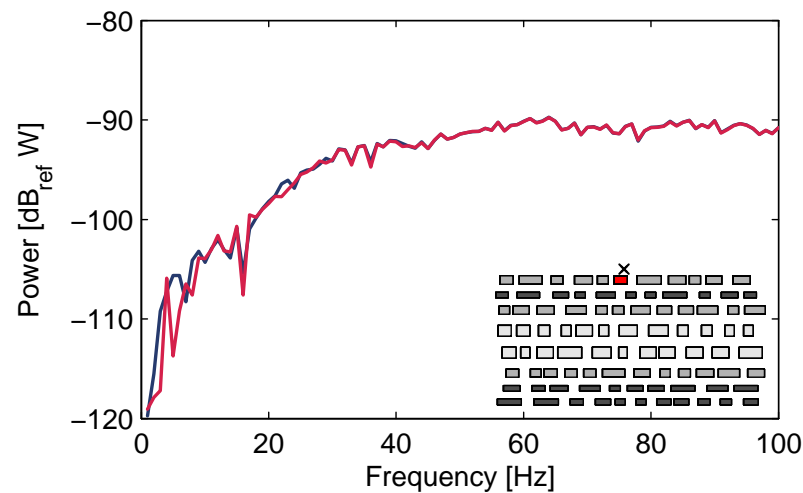
- The mean power flow $\langle \hat{P}(\Gamma, \omega) \rangle$ through a surface Γ is calculated as:

$$\langle \hat{P}(\Gamma, \omega) \rangle = \int_{\Gamma} \langle \hat{p}^n(\omega) \rangle d\Gamma$$

with

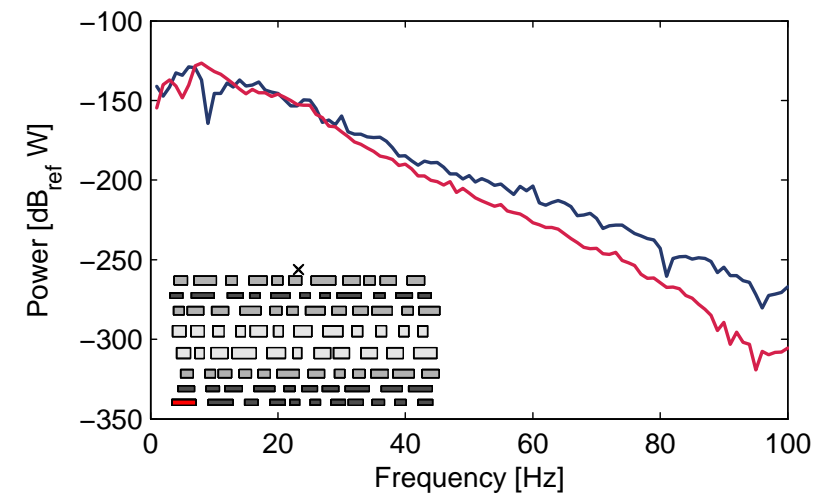
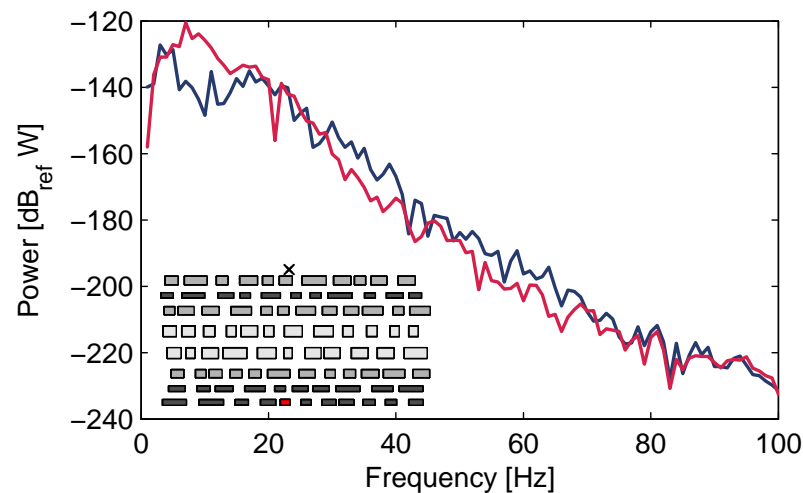
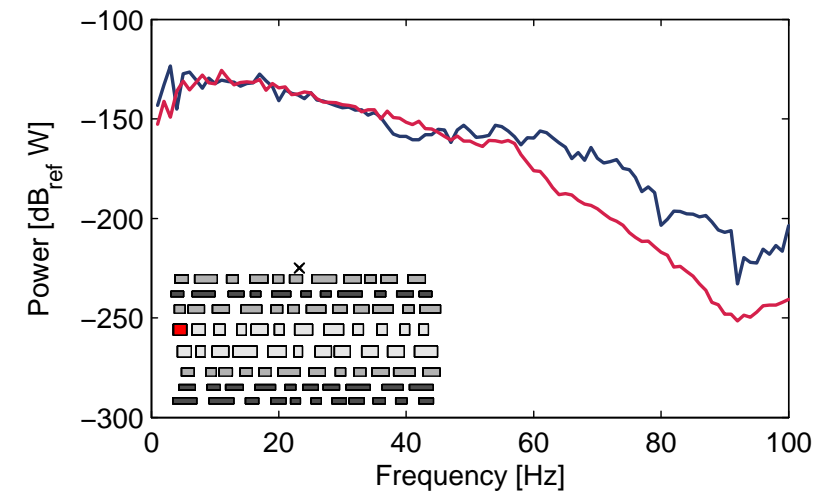
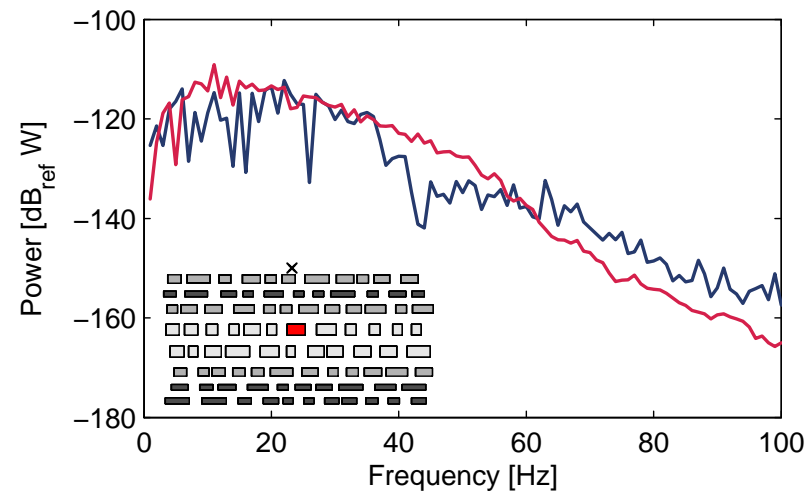
$$\langle \hat{p}^n(\omega) \rangle = -\frac{1}{2} \text{Re}(\hat{\mathbf{t}}^n(\omega)^* \cdot \hat{\mathbf{v}}(\omega)) = -\frac{1}{2} \text{Re}(i\omega \hat{\mathbf{t}}^n(\omega)^* \cdot \hat{\mathbf{u}}(\omega))$$

- Net power input into the building if the presence of the surrounding buildings is **disregarded (red line)** or **taken into account (blue line)**



Results: power flow

- Net power input into the building if the presence of the surrounding buildings is **disregarded** (red line) or **taken into account** (blue line)



Conclusions

- Spatial windowing: enables the application of 2.5D FE–BE models, even if the assumption of longitudinal invariance is not fulfilled
- Urban environment: accounting for the presence of the surrounding buildings affects the structural response

Outlook

- Monte Carlo simulations: probabilistic assessment of the interaction effects
- City → equivalent top soil layer (cfr. [Boutin and Roussillon, INT J ENG SCI, 2006]) ?